

Ages	Players
8+	1+



# Soundtrack™ Triv*ia*

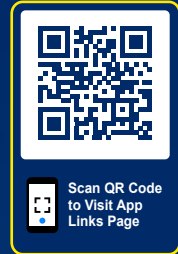
★ MOVIE EDITION ★

**GAME GUIDE**

# REGISTER YOUR GAME

## 1 INSTALL THE SOUNDTRACK TRIVIA APP

Visit [www.soundtracktrivia.com/download/](http://www.soundtracktrivia.com/download/) for links to download the app or scan the QR code here with your device.

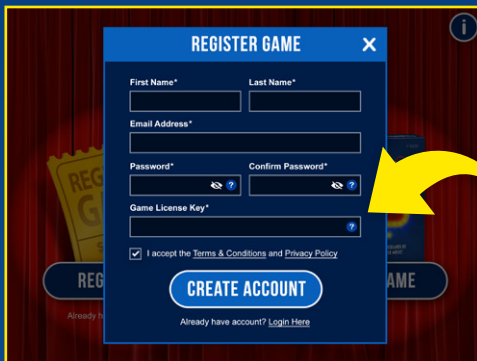


For the best gaming experience, we recommend a tablet or laptop due to its larger screen size. However, a compatible smartphone can also be used. For the best audio experience, we recommend connecting a Bluetooth speaker to your device.

## 2 LAUNCH THE APP AND REGISTER YOUR GAME



After launching the Soundtrack Trivia app, click on the “Register Game” button.



Then locate your license key inside the game box and enter it along with your contact information to create an account.

**Game License Key**

854-028-412-848

Once your account setup is complete, you can begin playing the game.

# CONTENTS

2 Players



1 Game Board  
(2-Sided)

3+ Players



72 Cut Cards



32 VIP Ticket Cards



8 Player Game Pieces



1 Die

Game License Key

888-428V-432-434

1 Game License Key



1 Mobile Device Stand

OR



1 Bluetooth Speaker  
with Built-in Device Stand  
(Limited Edition Only)

# GAME SETUP

## 1+ PLAYERS GAME – APP-ONLY VERSION

For an app-only game (no game board) with one or more players, we have a “Lightning Mode” option. This mode plays random questions one after another without keeping score. Open the Soundtrack Trivia App, press the “New Game” button, and select “Lightning Mode.” You can then choose your “Movie Ratings” and select your desired “Game Timer” settings.



## 2+ PLAYERS/TEAMS GAME

1

Select either the “2 Players” or “3+ Players” side of game board.

*Game board type is depicted by the yellow arrow.*



4

Now deal each player 3 VIP Ticket Cards (1 of each type). To speed up gameplay you may deal 1 or 2 additional “Fast Forward” VIP Ticket Cards. You may also opt not to use the “Rewind” and “Pause” cards.



2

Each player selects a colored game piece and places their piece on the “Action Starts Here!” space.



5

Determine order of play by rolling the six-sided die. Highest roll wins. If a tie occurs, a roll off is required until someone wins. The winner goes first and the player to their left (Clockwise) goes next.



3

There are 6 types of “Cut Cards.” Deal 1 of each type to each player. Each player should have a total of 6 “Cut Cards.” Shuffle the remaining “Cut Cards” and place them face down on the “Cut Cards” location on the board.



6

Then open the Soundtrack Trivia App, press the “New Game” button, and enter player information. Select game piece colors and enter the order of play.



For more detailed information about setting up the app, view “App Setup” on the following page.

# APP SETUP



Soundtrack Trivia supports screen casting/mirroring on many devices. Refer to your device instructions.

**1** SELECT PLAY MODE

What type of game do you want to play?

**MULTIPLAYER**  
Play as individual players  
(2-8 players)

**TEAM MODE**  
Play as teams  
(2-8 teams)

**LIGHTNING MODE**  
Play random questions  
(1+ players)

CONTINUE

## SELECT PLAY MODE

There are 3 play modes available:

- **Multiplayer:** Play as individual players (2-8 players)
- **Team Mode:** Play as teams (2-8 teams)
- **Lightning Mode:** Play random questions (1+ players)

**2** SELECT PLAYERS

Add the game players by choosing your player order and game piece color:

Player Order	Player Name	Game Piece Color
1	BRIANNA	<input checked="" type="checkbox"/> Yellow
2	RAYMOND	<input checked="" type="checkbox"/> Red
3	ASHLEE	<input checked="" type="checkbox"/> Purple
4	WILL	<input checked="" type="checkbox"/> White

+ ADD PLAYER

CONTINUE

## SELECT PLAYERS OR TEAMS

Add new players/teams or choose from the names previously added. Then enter the order of play as determined previously by the highest die roll as well as the game piece color for each player/team (see "Game Setup" on previous page).



When playing with children and/or teens, the app will recommend child-friendly settings. These settings can be modified as you see fit.

**3** SELECT GAME SETTINGS

Movie Ratings  G  PG  PG-13  R

Game Timers

Music Hint Timer: 5 Seconds

Answer Timer: 30 Seconds Buzzer:  On

Instruction Screens  Show Always  Show Once  Off

ADVANCED SETTINGS

## SELECT GAME SETTINGS

Customize your game by selecting the movie ratings, the game timer settings, and whether or not you want instruction screens on.



We recommend instruction screens be turned on until you are familiar with each space type.

SELECT GAME SETTINGS (ADVANCED)

Movie Genres (to include)

<input checked="" type="checkbox"/> Action	<input checked="" type="checkbox"/> Adventure	<input checked="" type="checkbox"/> Animated	<input checked="" type="checkbox"/> Comedy
<input checked="" type="checkbox"/> Crime	<input checked="" type="checkbox"/> Dance	<input checked="" type="checkbox"/> Drama	<input checked="" type="checkbox"/> Family
<input checked="" type="checkbox"/> Fantasy	<input checked="" type="checkbox"/> Horror	<input checked="" type="checkbox"/> Musical	<input checked="" type="checkbox"/> Romance
<input checked="" type="checkbox"/> Sci-Fi	<input checked="" type="checkbox"/> Sports	<input checked="" type="checkbox"/> Thriller	<input checked="" type="checkbox"/> Western

Movie Genres (to exclude)

<input type="checkbox"/> Action	<input type="checkbox"/> Adventure	<input type="checkbox"/> Animated	<input type="checkbox"/> Comedy
<input type="checkbox"/> Crime	<input type="checkbox"/> Dance	<input type="checkbox"/> Drama	<input type="checkbox"/> Family

BASIC SETTINGS

CONTINUE

## ADVANCED SETTINGS

Further customize your game by selecting advanced settings that include:

- **Movie Genres (to include)**
- **Movie Genres (to exclude)**
- **Year Range (to include)**
- **Player Difficulty Settings**

# GAME PLAY

You only get one guess to answer any question. To start, all players place their pieces on the “Action Starts Here!” space and begin by answering a question. Once you answer correctly, you roll the die to advance. On your next turn you begin by answering the category question from the space that you are currently on. When you answer correctly, you roll to advance. Then the next person takes their turn.

“Cut Cards” can be used to assist you in answering questions. Any player can play any number of “Cut Cards” at any time during a question. Any players still guessing can use the information revealed by the “Cut Card” to help answer the question.



## “Cut Card” Replenishment Options

- **Option 1:** If the active player answers a question correctly and has less than 6 “Cut Cards” in their hand, they can draw one replacement card from the deck to replenish their hand.
- **Option 2:** At the end of each turn any player may replenish or replace “Cut Cards” from the deck up to a total of 6 cards allowed in their hand.
- **Option 3:** Have fun and make up your own replenishment rules.

If you are using the optional VIP Ticket Cards, these cards allow players to affect player movement. On any player’s turn, only 1 VIP Ticket Card can be played prior to the active player rolling the die. Once a card has been played no other VIP Ticket Cards can be played on this turn. You cannot replenish these cards. Any VIP Ticket Card used for a Co-Star or Ensemble applies to all players’ movement.



When answering questions, it is up to the players to decide if you want to count all of the movies in a franchise as a general answer. For example, all movies in the *Rocky* franchise could be answered with *Rocky* instead of *Rocky IV*.

# HOW TO WIN



The game winner is the first player to get from the “Action Starts Here!” space to the “That’s a Wrap!” space and complete the final question that will be chosen by the opponents. Everyone else can continue playing to see what place they finish in.

# BOARD SPACES/CATEGORIES



## ACTION STARTS HERE!

All players start here, and each player must correctly complete a question to roll the die and advance.



## CAMEO

The active player chooses one of two questions to answer. If answered correctly, roll the die and advance.



## UNDERSTUDY

The active player chooses an opponent to compete against to answer a random question. The first player to answer correctly chooses to either roll the die and advance or swap spaces with their opponent. If the active player does not answer correctly and has not already swapped spaces, they go back one space.



## ENSEMBLE

All players collaborate to answer a random difficult question. The active player decides the final answer and if the answer is correct rolls the die and the active player advances that number of spaces. All other players advance one space as a reward for helping get the correct answer.



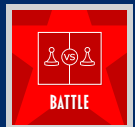
## FLASH FORWARD

Whenever a player lands on the Flash Forward space, they **immediately** go forward 2 spaces.



## FLASHBACK

Whenever a player lands on the Flashback space, they **immediately** go back 2 spaces.



## BATTLE

The active player competes against a random opponent to answer a random question. The first player to answer correctly gets to roll the die and advance.



## CO-STAR

The active player chooses an opponent to collaborate with to answer a random question. If answered correctly, the active player rolls the die and both players advance that number of spaces.



## AUDITION

All players compete to answer a random question. The first player to answer gets to roll the die. If the answer is correct, the player advances. However, if the answer is incorrect, the player goes backwards the amount rolled. If the active player did not answer, they go back one space.



## THAT'S A WRAP!

Once a player lands on the "That's a Wrap!" space they are still in jeopardy of being removed from that space. When the player takes their next turn and they click the "That's a Wrap!" button in the app, they are safe from backward movement and can no longer be removed from that space. The active player must correctly answer one final multiple-choice question (which the opponents get to choose) to win the game!



The app includes "Instruction Screens" that explain each space type as you play. You can turn "Instruction Screens" on or off by clicking the "Settings" icon while playing a game.

# CONTACT SUPPORT



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